

Year 2 – Geography - Portsmouth

National Curriculum:

Use basic geographical vocabulary to refer to: Key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather. Key human features; including: city, town, village, factory, farm, home, office, port, harbour and shop.

Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage.

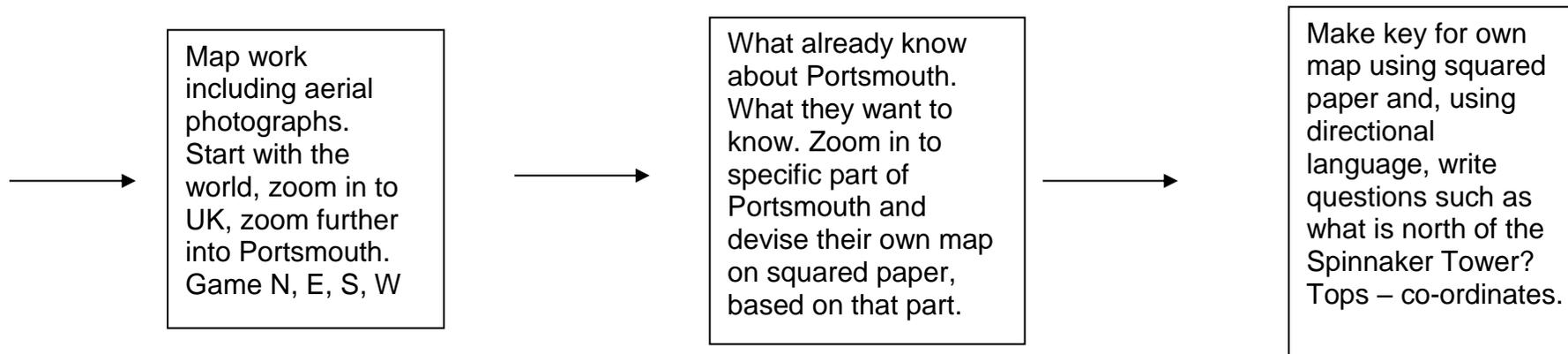
Use simple compass directions (North, South, East, West) and locational and directional language, to describe the location of features and routes on a map.

Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; use and construct basic symbols in a key.

Vocabulary:

City, town, village, factory, farm, home, office, port, harbour, shop, beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season, weather, Portsmouth, maps, atlases, aerial photographs, globes, countries, continents, oceans, compass, North, South, East, West, routes, photos, landmarks, human, physical, features, locational, directional, basic, UK, non-European, similarities, differences, symbols, key.

Snapshot overview



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Geography Medium Term Planning

Year Group: Year 2 **Term:** Autumn 1

Topic: Portsmouth

	Learning Objective	Input (including key questions and vocabulary)
Session 1	I can identify different places on a map.	<p>Using Google Earth, teacher to show children the world. Discuss the size and what is in the world, continents, countries, bodies of water. Zoom in to the UK –discuss size in comparison to other countries and countries within and that it is surrounded by water. Zoom in further to England- discuss. Zoom in to Portsmouth – discuss.</p> <p>Give them a starting point on a map of Portsmouth, ask them locational and directional questions, such as What is North of the Spinnaker Tower, what is East of the docks etc. Play this game as groups.</p>

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Session 2	I can discuss physical and human features of Portsmouth.	<p>Using Google Earth re-cap previous lesson's starter. Discuss what they already know about Portsmouth and what they want to find out. Discuss what human and physical features are and focus on the physical and human features of Portsmouth. Zoom in to specific part of Portsmouth, discuss the size. Focus on Gunwharf Quays from the train station and historic dockyard to Gunwharf Road and Spinnaker Tower, discuss the water (that it is a crossing for ferries) and other features they can see.</p> <p>Teacher to show children a pre-prepared WAGOLL showing the detailed areas that were seen in the zoomed in pictures and its features. Children to start their own map of that area on squared paper.</p>
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	<p>I can design a map of an area in Portsmouth.</p>	<p>Using Google Earth re-cap previous lesson's starter. Re-cap the detailed zoomed in area, remind them what features are in that area and children to finish their map. Bring children back to carpet, explain what a key is and how to make one for their maps. Teacher to cut away extension children to discuss what co-ordinates are and how to write and use them.</p> <p>When finished children verbally, using directional language, question each other such as what is north of the Spinnaker Tower?</p>
<p>Session 3</p>	<p>Impact</p>	<p>All children should be able to:</p> <ul style="list-style-type: none"> - Locate Portsmouth on a map/aerial photograph - Identify at least 3 human and 3 physical features in Portsmouth - Use locational and directional language <p>Some children should be able to:</p> <ul style="list-style-type: none"> - Compare Portsmouth to their own local area