

Pupil Premium

Each year as part of the school budget we receive an allocation of money called pupil premium. This money is to be used to help support children who are on free school meals or who are looked after children or forces children and is for the school to use in any way they think will best support the raising of attainment of these pupils.

All schools are required to report on the amount of funding received and how this is being used. Last year the money was used to support children in these groups to improve attainment. This was done in a variety of ways through interventions, extra adult support and differentiated work.

For the academic year 2017/18 Ludlow Infant School has received £79,220 in Pupil Premium funding:

This will be used as follows

- To provide Emotional Literacy Support in each year group for those children who find it difficult to access learning. £20,357
- Additional learning support assistants (Teaching Assistant) time to work with children on Phonic /reading interventions in years R- £6103
- Additional learning support assistants (Teaching Assistant) time to work with children on Phonic /reading interventions in years 1- £10,890
- An Early years lead practitioner to support learning in Year R particularly focussing on reading, writing and number. £11,775
- A teaching assistant to support reading in Year 1 £2,847
- To provide speech and language support to develop language and communication-£10,890
- Additional support for reading in Year 2 with a teaching assistant. £10,890.
- To fund one after school club place for children who are entitled to free school meals or who are looked after or forces children per half term. £1,200
- To partially fund the pupil engagement practitioner to provide Theraplay and support with attendance- \pm 4,560
- To enhance the wider curriculum opportunities for the children for example visits to the Art gallery, theatre company productions and outside visitors to enhance the topics the children learn about £1,000

Beverly Corbin- Headteacher